

INTERPLAY: ANARTOMY

Groundbreaking Telematics created and performed in Salt Lake City by Another Language Performing Arts Company with collaborators throughout the United States and the United Kingdom.

Where: INSCC Auditorium
University of Utah
155 South 1452 East, Salt Lake City, UT

When: Friday 3/27 - Saturday 3/28: 7:00 pm MDT
Sunday 3/29: 4:00 pm MDT
&
Friday 4/03 - Saturday 4/04: 12:00 pm MDT
Sunday 4/05: 9:00 am MDT

Admission: General 7.00
Members, Seniors 5.00
Students Free with Valid ID
Tickets Available at the Door or
<http://www.anotherlanguage.org/store/tickets/tickets.html>

Project Description:

Conceived and directed by Beth & Jimmy Miklavcic the *InterPlay: AnARTomy* performance centers on the art of the body.

The human body is a complex system of thought and action where the simplest impulse can generate the most amazing human motion. The subject of AnARTomy is an exploration into our very personal receptacle as a connector through which humans operate, activate and live.

Utah Performance Structure:

The first third of the thirty-minute *InterPlay* performance structure focuses on the female form and energy. The live studio audience in Utah will view the female dancer, Theresa Kulikowski, performing in the theatre as a moving sculpture on a four-foot by four-foot black box. The male dancer, Patrick Barnes, will perform (also on a four-foot by four-foot black box) in the Intermountain Networking and Scientific Computation Center lobby for the live animators Cynthia Overman, Anthony Holden, Laura Smith, and Jacob Wyatt. When the energy of the performance shifts, the female and male dancers switch places and the focus in the theatre is now on the male form and energy. The final third of the performance is about the combination of forms and energy, where the dancers search for a balance between the male and female together. The dancers begin this final third of the performance with a chasm between them but as the *InterPlay* draws to a close the two will come together in moving sculptural balance.

InterPlay AnARTomy opens with this poem:

*I saw stillness move
and
When it did
The world tilted for a moment
The world tilted for a moment
and
All heard my cry at the
movement so long amiss,
so long amiss.
A call back To Movement,
To Life, To Celebration.
As long as stillness has
the ability to move.
As long as stillness has
the ability to move.
By - Beth Miklavcic*

A thirty-minute audience discussion follows the performance where the audience will have the opportunity to talk, via video conferencing, with the participating artists and technologists in their respective locations.

This collaborative, live performance combines text, computer graphics, music, dance and performance art intertwined into a mixed tapestry of interdisciplinary expression. *InterPlay: AnARTomy* focuses around the concept of the *Art of the Human Body*, an elite group of participants from four states and Cardiff, Wales, UK combine their talents for this Telematic, Access Grid™ groundbreaking event.

Participants:

Performing in his fifth *InterPlay* project Professor William Scott Deal from Indiana University – Purdue University, Indiana (IUPUI) and Director of the Donald Tavel Arts and Technology Research Center with the Percussion and Laptop Ensemble-*Big Robot* will create soundscapes in response to the live performances.

Mike Daley the Senior Technician for the School of Computer Science at Cardiff University Wales is breaking ground in his field by developing the Java code for the cinematic display kinetics. Enabling the live streaming videos to animate to different configurations. This component is an integral part of the *InterPlay* performances and the cinematic display kinetic elements are unique to the *InterPlay* performances. Also, from Cardiff, Wales performing at 1:00am for some of the *InterPlay*'s is mime artist, Ben Spruce. Using his living statue, body control and improvisational interaction/reaction he will respond and integrate his performance to the live dancing from New York and Utah.

Professor *Cynthia Overman* at *Brigham Young University*, is a former animator with Disney; where she worked on such films as *The Little Mermaid*, *Rescuers Down Under*, *Beauty and the Beast* and *Aladdin*; along with three of her students, will participate in a life drawing class in the University of Utah Intermountain Networking and Scientific Computation Center lobby. The animators will sketch the live moving sculptures performing on site. This life drawing will show in real-time on the cinematic display and will be combined and processed by *Jimmy Miklavcic* into the digital mix video stream.

Professor Miho Aoki at the *University of Alaska Fairbanks* and the *Arctic Region Supercomputing Center* participating in her fifth *InterPlay* project, will design and create the animated background movies that serve to further combine the multiple artistic elements into a cohesive statement. Ms. Aoki's cinematic animations will start as abstract geometry and eventually blend to form recognizable human imagery. Ms. Aoki's work has been exhibited at the Tokyo Metropolitan Museum of Photography and her computer-generated images received the Grand Prize of TORAY Digital Creation Award in 2007, her computer-generated animation has been shown on PBS NOVA (WGBH Boston).

Brian Buck – Masters Candidate with Long Island University, New York is working with Another Language on his fourth *InterPlay* project. He has danced with multiple modern dance companies in the Washington DC area in such venues as The Kennedy Center. Mr. Buck's choreography focuses on working with technology in relation to the stage illuminating new truths and discoveries. Working with the balance between male and female two dancers will explore counterpoint movement as juxtaposition to the slow sculptural movement, taking place in Utah.

Theresa Kulikowski – the female performer in Utah, describes her role in *AnARTomy*: *I will be exhibiting a number of individual poses, analogous to a static sculpture, depicting the potential for movement through stillness. The initial energy is somewhat condensed and slow. As the piece progresses, the energy becomes more open and slightly less static. There is interplay between the movement and the music, the music inspires the movement and the music evolves through the movement. It is improvisational, evolving based on the energy of the moment.* Ms. Kulikowski elite gymnastics career includes being the first alternate to the 1996 Women's Olympic Team. As a member of the University of Utah's women's gymnastics team Theresa won multiple awards and is a highly decorated athlete.

Additional contributors to this performance are:

Joshua Lee Bross – 3D Computer Animation; Daniel Van Tassell – 3D Computer Modeling; Patrick Barnes – Dancer; Jordan Munson – Founder and Conductor of the Laptop Music Ensemble; Chuiyuan Meng – MS in Music Technology – developer of applications for music education with innovative technologies; Joe Breen – Assistant Director of Networking at the Center for High Performance Computing; Aaron Cory Anderson – Director of Photography; Colin McDermott – Performance Manager; Travis Eberhard – Audio Engineer

Creators and Directors:

Jimmy Miklavcic - is the Founding Executive Director of *Another Language Performing Arts Company* and the co-director of the *InterPlay* series, a telematic collaborative performance form. A mixture of computer science, visual arts, music composition, acting, and multimedia experience textures Jimmy's artistic background. In 1972, he began his visual arts studies at Richard Stockton College of New Jersey. Focused mainly on painting, he also became involved in other artists' projects in theater, performance art, and music. In 1978 he continued his studies in Performing Arts, including acting, technical theatre and electronic music at Cabrillo Community College, Aptos, CA. Shortly after arriving in Salt Lake City, Utah, Jimmy returned to study Computer Science at the University of Utah where he graduated in 1987 with a BS in Computer Science. Jimmy is currently the Multimedia Specialist for the Center for High Performance Computing and an Adjunct Assistant Professor in the Department of Communications at the University of Utah. He is the founder of *ArtGrid*, an informal consortium of artists and technologists that utilize the *Access Grid* technology for artistic pursuits. He has been awarded the *Salt Lake City Mayor's Artists Award for the Performing Arts*.

Elizabeth Ann Miklavcic - is the Founding Artistic Director of *Another Language Performing Arts Company* established 1985. She is a choreographer, actress, filmmaker and performance artist. Beth serves as the co-director of the *InterPlay* performance series. She has over thirty years of professional performance experience. For *InterPlay: Intransitive Senses (2003)*, Beth created and performed *Tea Party*. Additional *InterPlay* works include *The Surface of Things* for *InterPlay: Hallucinations (2004)*, *Dressers* for *InterPlay: Loose Minds in a Box (2005)*, *Mind Waves* for *InterPlay: Dancing on the Banks of Packet Creek (2006)*, framed *InterPlay: Nel Tempo di Sogno (2007)* and wrote the script for *InterPlay: Carnivale (2008)*. Beth is a multi-media specialist at the University of Utah Center for High Performance Computing. Her digital video works have been shown at a variety of film festivals and are available at the University of Utah Marriott Library Special Collections Division. Beth has appeared in a several feature films such as *Napoleon Dynamite* and *Dark Matter*, as well as, a variety of independent features and shorts. She is the recipient of the *Salt Lake City Mayor's Artist Award for Performing Arts*. Beth holds a Masters of Fine Arts Degree in Modern Dance from the University of Utah, where she received two Orchesis Honorary Dance Society Awards; her choreography has been presented nationally and internationally.

InterPlay Description:

InterPlay is a multi-faceted event that consists of two or more performances that occur simultaneously in various cities around the world. The performances are concurrently captured, mixed, digitized, encoded and streamed onto the network. The digital mix is manipulated as each video stream can appear in any of several video playback windows. This creates a work that takes individual stories and weaves them into a multi layered, distributed, cinematic performance. *InterPlay* is similar to the process that the brain performs during the formulation of a dream sequence. Images that have been stored through recent experiences simultaneously emerge in pieces and the brain mixes them into a surreal sequence that loosely resembles a story. Video streams, similar to these emerging images, coming from several sites across the country and the world, are then combined into a richly woven audio-visual tapestry.

Another Language Performing Arts Company:

Founded in 1985 the mission of Another Language is to *combine different art forms in innovative ways and broaden access to community arts education with the aid of today's communications technology*. The broad history of this company includes maintaining a performance studio at Artspace for five years, where several well known performance companies got their start, creating the first artistic organization website in the State of Utah, creating the first educational dance DVD in the State of Utah, and multiple performances including The Grand Opening of the Rose-Wagner Performing Arts Center. Another Language has followed the growth of emerging technologies, where in 1995, the company focus turned to the World Wide Web and video conferencing technologies. Through the utilization of Access Grid™ videoconference software and the development of real-time, distributed processes Another Language Performing Arts Company stands in the forefront of this innovation as world leaders in telematic, collaborative performances.

Further Information:

info@anotherlanguage.org

http://www.anotherlanguage.org/interplay/007_anatomy/

Another Language Office (801) 531-9419
University Office (801) 585-9335